

YOUR GUIDE TO THE WORLD OF SONIC THE COMIC (STC) & SEGA. PRESENTED BY YOUR HOST, MEGADROID.

GONE TO THE

Hey, Boomers!

Have we got a sporting issue for you!

Despite the Euro '96 footie championships
being well and truly over, that global games
event, the Olympics, is in full swing right now. To
celebrate, Sonic and co get on their marks for some athletic action
in the Graphic Zone. If you're looking for more physical activity
then run your fingers through to the Q Zone!

Story-wise, this issue features a special, multi-media, multi-talented personality - me! Yes, having received enough fan mail to wedge open the office door, I thought it was time you Boomers knew more about my daily doings at STC and how annoying my hume colleagues are! If you want to read further adventures about yours truly, write in or e-mail me. I'm waiting ...

That second star of the comic, Sonic (just joking!) gets in to an airtight spot of Bubble Trouble and there's no medals for guessing who's behind it all ... Tails encounters someone from his past - find out who, in Hidden Danger. Meanwhile, the guardian of the Floating Island grapples with the guardian of the Mobian Channel in the conclusion to Troubled Waters.

Finally, Sega delve into their classic game archives this summer and rerelease Sonic 2, plus Sonic and Knuckles at giveaway prices - see the Review
Zone and enjoy!

RIGHT ON Q!

Judging by the number of Boomers still being driven crackers by the Scrap Brain Zone, or getting lost in the Labyrinth Zone, help will be at hand in the form of the Q Zone; as it revisits old games from Sonic's past.

From STC 84 onwards, the Q Zone will be supplying hints, tips and cheats galore on getting through those niggly levels and zones. It's crucial information to keep and collect - all at your fingertips! What more could a Sonic Boomer ask for?



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- SONIC & KNUCKLES
- J FIFA SOCCER '96
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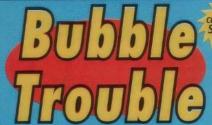
MEGA-CD

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- BRUTAL: PAWS OF FURY
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- B.C. RACERS
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- TOMCAT ALLEY
 - SNATCHER
- ETERNAL CHAMPIONS
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GAME GEAR

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- REN AND STIMPY





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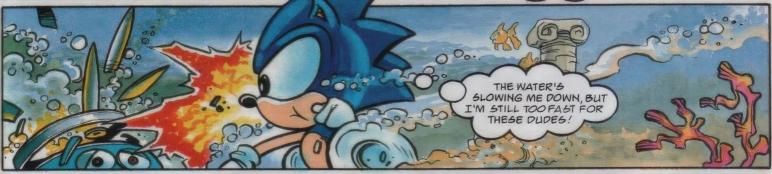










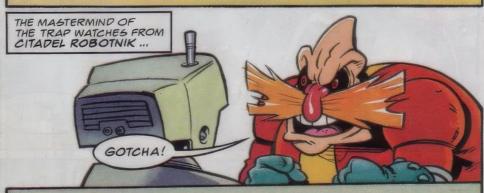






































YOUR GUIDE TO NEW GAMES RELEASES FOR THE SEGA SYSTEMS

STC'S RATING SYSTEM
UNDER 40 = YAWNSVILLE

40-70 = NORMALSVILLE 70-80 = FUN CITY

80-90 = BIG TIME CITY OVER 90 = MEGA CITY

Sega know they can't keep good games down, which is why they've re-released a couple of cool, classic games. Whether your just out of nappies, or reaching your teens and beyond, these Mega Drive games are still a joy to play!

SONIC THE HEDGEHOG 2

Reviewed by David Gibbon



GAME TYPE: PLATFORM PLAYERS: 1-2

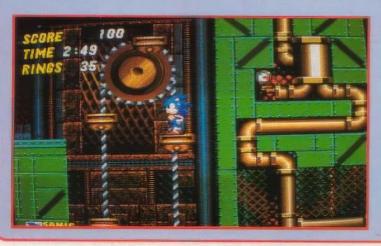
PUBLISHER: SEGA PRICE: £19,99

RE-RELEASE DATE: OUT NOW AGE SUITABILITY: ALL

For all those new Sonic Boomers who weren't lucky enough to catch this smash hit game, the first time round, Sega have re-released Sonic 2.

The game was originally launched in November 1992, on a day known as Sonic Twosday (well, it was released on Tuesday!). Amazingly, it sold a whopping 750,000 copies on its first day, more than any other video game - ever!

Sonic 2 saw the debut of Sonic's best friend Tails, and included many new zones, power ups, plus the new two-player mode, where both Sonic and Tails help each other out. There was even a split-screen, two-player game, which enabled the dynamic duo to





race each other in order to complete a level in the fastest time. There was also a brilliant bonus game too, where both Sonic and Tails raced along a 3D tunnel collecting rings.

If you don't own **Sonic 2**, then don't even think about it, just buy it! You'll experience Sonic and Tails at their very best!



SONIC & KNUCKLES

Reviewed by David Gibbon



GAME TYPE: PLATFORM PLAYERS: 1

PUBLISHER: SEGA PRICE: £24.99

RE-RELEASE DATE: OUT NOW AGE SUITABILITY: ALL



Having already achieved a succession of hits with Sonic 1, 2, and 3, Sega's super cool hedgehog was paired up with a certain red, dreaded, Echidna and Sonic & Knuckles was created! Knuckles was given a share of the limelight as well a chance to show-off; he certainly impressed fans with his climbing skills!

Sonic & Knuckles was the first game of its type to have a top-slot, allowing previous titles in the series to be backwardly compatible. By placing Sonic 3 into Sonic & Knuckles, allows you to be Knuckles in the game; thus adding a new dimension to gameplay and giving value for money with Sonic 1, 2, and 3!





Played over a total of six levels with two new bonus rounds, there are harder to beat bosses, together with plenty more objects to interact with and avoid. The 3D in-yer-face Special Stage previously seen in *Sonc 3*, is still present, plus the energetic activities of running at speed, collecting rings and finding emeralds remains unchanged.

The much criticised F-Ram save facility introduced in *Sonic 3* is not included in *Sonic & Knuckles*, making it much harder to complete. Those who like a challenge will be more than satisfied.

























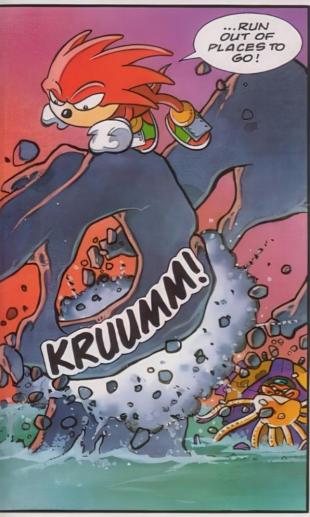




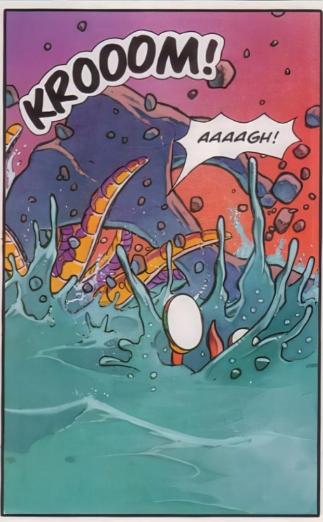


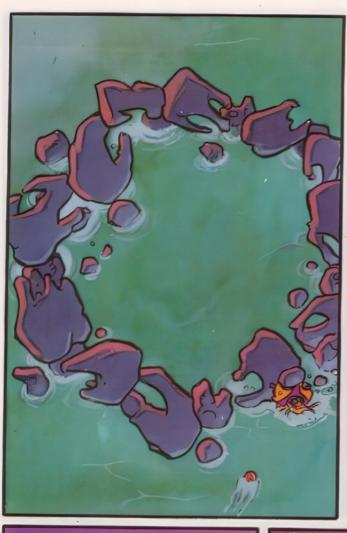








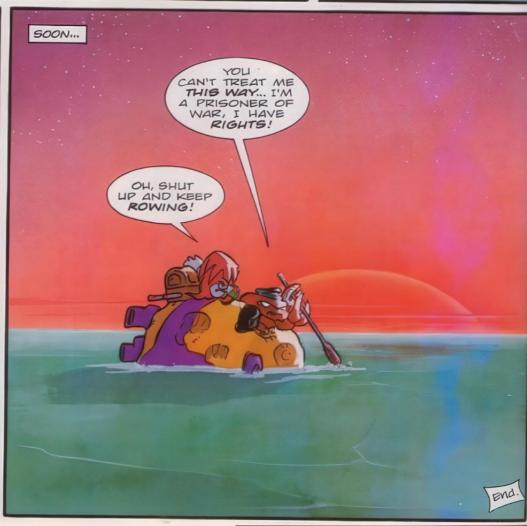




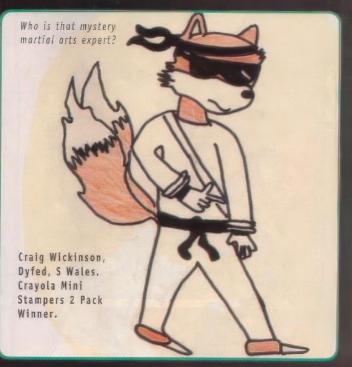




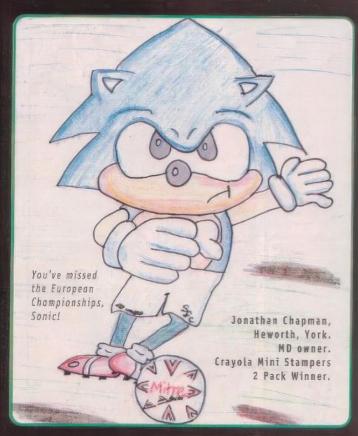


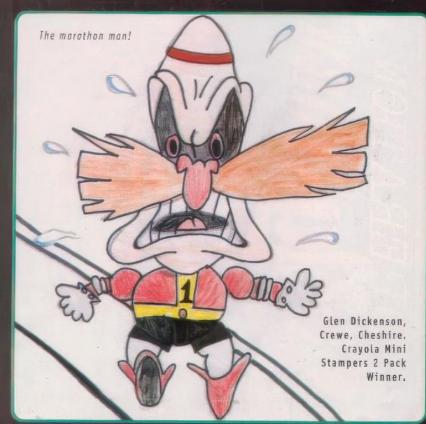


SHOW STC WHAT YOU CAN DO WITH IMAGINATION AND A SHEET OF PAPER. BOOMERS WHO GET THEIR ARTWORK PRINTED WILL RECEIVE A PACK OF CRAYOLA PENS.

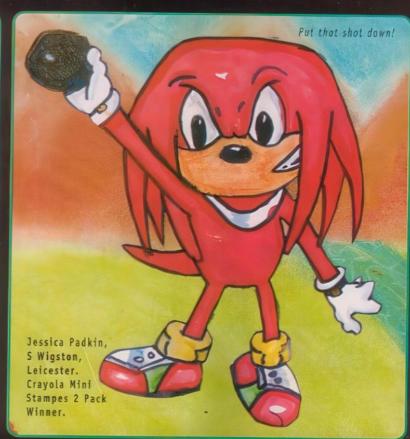


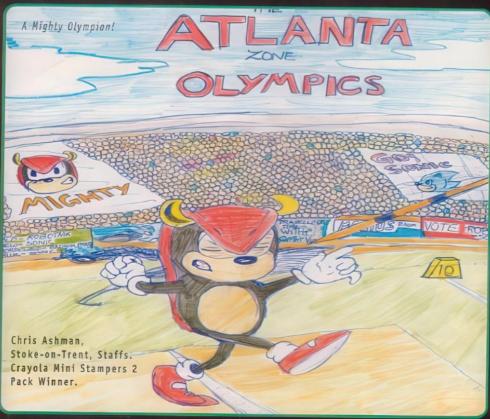














To help get your handywork selected in future Graphic Zones, please take note of the following tlps:-

- Draw in paint or felt tip pen on plain white paper (avoid lined paper and pencils or crayons as they don't show up as well when printed).
- · Be original and don't copy pictures from the

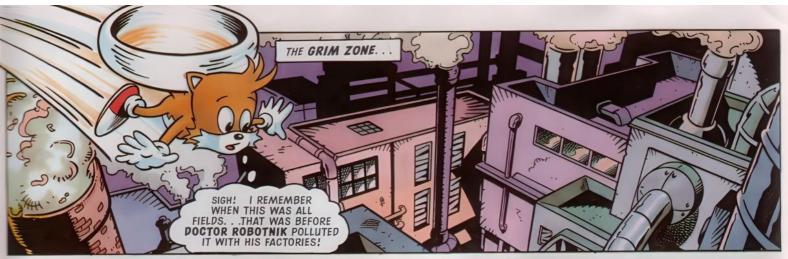
comic - come up with your own ideas.

- Include your name and address, preferably written in capital letters on the back of the page.
- Send artwork to: GRAPHIC ZONE, SONIC THE COMIC, 25-31 TAVISTOCK PLACE, LONDON, WC1H 9SU.

EACH ARTIST-HUME WHO GETS THEIR HANDYWORK PRINTED IN STC WILL RECEIVE A PACK OF CRAYOLA MINI STAMPERS 2, SHAPED NIBBED, COLOUR PENS.

For your nearest Crayola stockists:- Tel: 01234 217786













































NEXT ISSUE : SNEAKER SEEKER!



ZONE

A IS FOR QUESTION.

O IS FOR QUERY,

O IS FOR QUANDARY.

IF YOU WANT TO ENTER THE Q ZONE FOR HINTS, TIPS AND HELP WITH YOUR FAVOURITE SEGA GAMES, DROP A LINE TO:-

B ZONE, SONIC THE COMIC, 25-31 TAVISTOCK PLACE, LONDON, WC1H 9SU.



Compiled by Chris Jones

The **Q Zone** goes for gold this issue with a selection of sporty games. Get to grips with these, and you'll be on top of the winners rostrum, no sweat!

FIFA SOCCER '96



MEGA

If England or Scotland win the European Championships this summer, they'll no doubt have borrowed some of the super skills used in FIFA '96! Just go to the Options, then to the control screen by pressing Pause. Press A for the cheat menu screen, and select any of these codes:-

Dream Team Super Kick Super Keeper Super Offence Super Defence

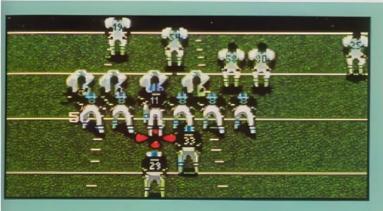
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To improve your teams' ability and strength, Select Options and then select Transfer News. Go to the best teams in the world, swap their players with your reserves. Now swap the team members you don't want with your new improved reserves.





JOHN MADDEN '96



MEGA DRIVE

"41, 42, 44...HUT...HUT...HUT." Instead of a play like this on Madden, why not try a **Turbo Ball**? To play in this mode just press **A,C,C,B,B**, before the main menu appears.

NBA JAM TOURNAMENT EDITION



MEGA DRIVE

Get ready to basket some balls! Using famous people as players, instead of the likes of Michael Jordan and Shaq, makes this game extra fun ...



Bill Clinton

C-Press A & Start, I-Press any button, C-Press B & Start.

Hillary Clinton

H-Press any button, C-Press B & Start, Space-Press any button.

Prince Charles

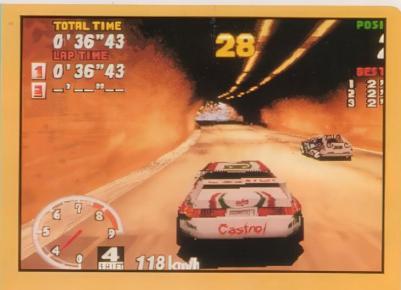
R-Press B & Start, O-Press A & Start, Y-Press any button.

Kid Silk

K-Press any button, S-Press B & Start, K-Press C & Start.

Heavy D

H-Press A & Start, V-Press any button, Y-Press B & Start.



SEGA RALLY



MEGA DRIVE

When there's mud, trees, and smart cars around, it's going to be a rally good time!

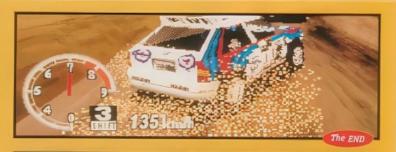
HINTS AND TIPS

To get the wicked Lancia Stratos car, press X,Y,Z,Y,X, at the main menu. Go to the bottom car, and press down. Manual transmission is on one side, Automatic on the other.

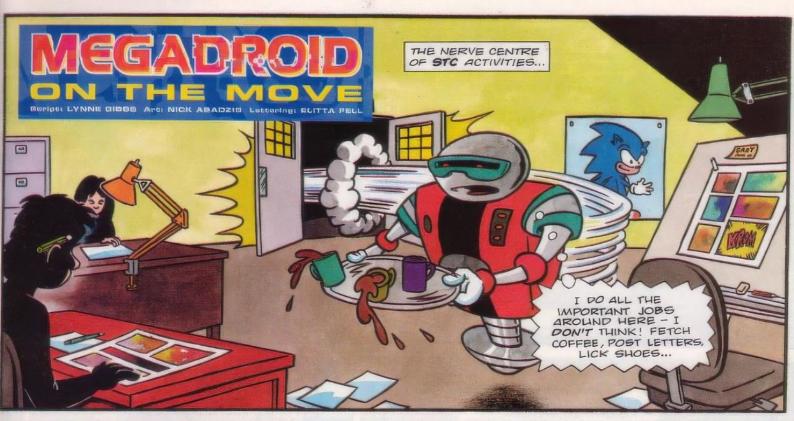
To select the Lakeside Track while keeping X+Y pressed down, enter the Time Attack or Practice modes.

Get a **Hyper Car** by selecting your car in Arcade mode, and pressing **X+C** at the same time. Press Start, and your car will become a speedy, smooth handling, dream machine.

At the Sega Rally title screen, hold down Y and press start. Keeping Y held down, make all your selections as normal, using the C key. Release Y as you zoom into the start of your race and your track will be reversed. Back-tastic!



NEXT ISSUE: SONIC REVISITED - PART 1!



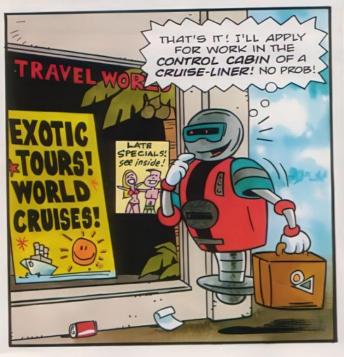


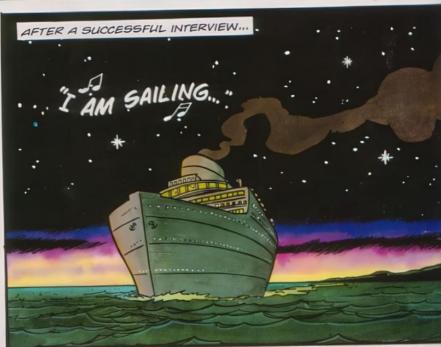






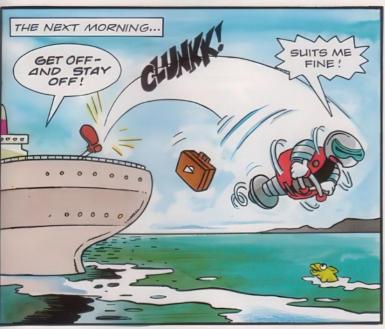






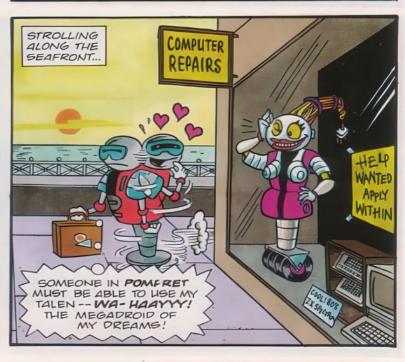










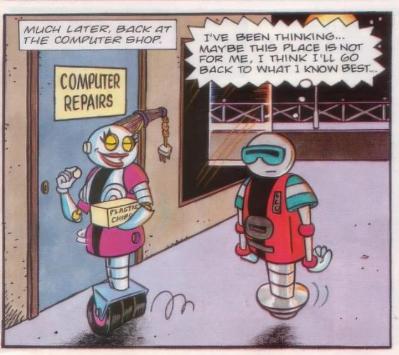




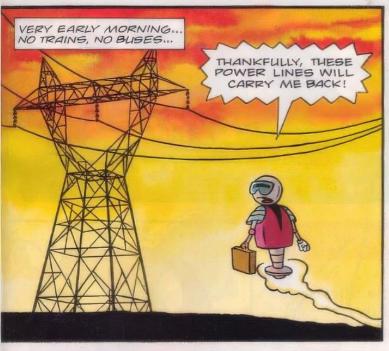


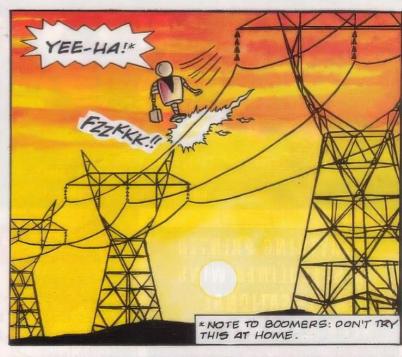




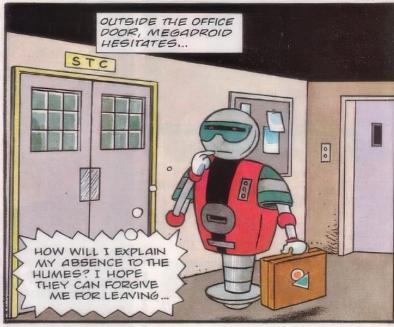






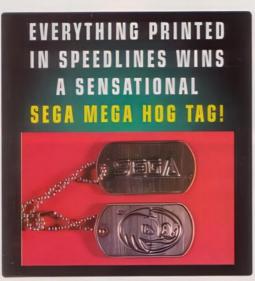












CHANNEL TUNING

Dear Megadroid,

What ever happened to the News Zone? This insight into the world of Sega, fast became my favourite section of the comic. It was useful being the Sega 'know-it-all' at college, but now I'm as dumb as the rest!

Owen Davies GG/MD owner.
Please send in your full
snail mail address.

Sega Mega Hog Tag Winner.

So much for the old hume saying, "No news is good news"!
However, do not fret

Owen, because next issue, STC has a special news feature on the forth-coming Sega Channel!



GETTING PERSONAL!

Dear Megadroid,

I must know the following:-

- 1) When is it your birthday?
- 2) How do you get around, when you have no legs?
- 3) Do you go to the bathroom?

Mark Farrelly,
Dublin, Ireland.

Sega Mega Hog Tag Winner.



- 1) I'm as old as STC itself ...
- 2) Hover look in my own story, this issue ...
- 3) Mind you own business!

I see great things in store next issue ...



Daniel Fulton, Portsmouth. Sega Mega Hog Tag Winner.



Craig Marlow, Northants. Sega Mega Hog Tag Winner.

D.I.Y. SONIC

Dear STC,

I have a great idea, how about a step-by-step guide of instructions on how to draw Sonic?

Ryan Worgan, Letchworth, Herts. MS owner.

Sega Mega Hog Tag Winner.

You can pamper to your artistic needs, by uncovering diagrams and instructions of how to draw Sega's super

speedster, in the 1996 Sonic Holiday Special.

NEW INAGE



ANORAKS ARE BACK! SONIC'S WORLD



HEROES & VILLAINS

NEWS SPECIAL! SEGA CHANNEL



VILLAGE OF THE DAMNED

PLUS

REVIEWS!
PANZER DRAGOON 2



SNEAKER SEEKER

Q ZONE! SONIC REVISITED

STC 84

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YOUR RATING FOR ISSUE 83

1ST CHOICE

2ND CHOICE

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